ビジネスエンジニアリング研究室 **Business Engineering Laboratory**



What is Business Engineering?

Business engineering is a scientific field develops methodologies for visualizing business systems from multiple viewpoints, and that evaluates decisions in various activities in business.

BE LAB. MEMBERS

Faculty







Associate Professor Minato

Number of **Student**

> All: 15 Master:11 Doctor:4 **Male: 11**

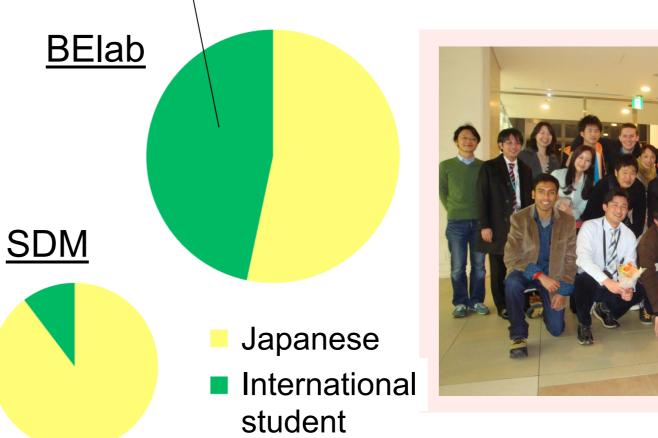
student 7名) Female: 4

(International

Seminar

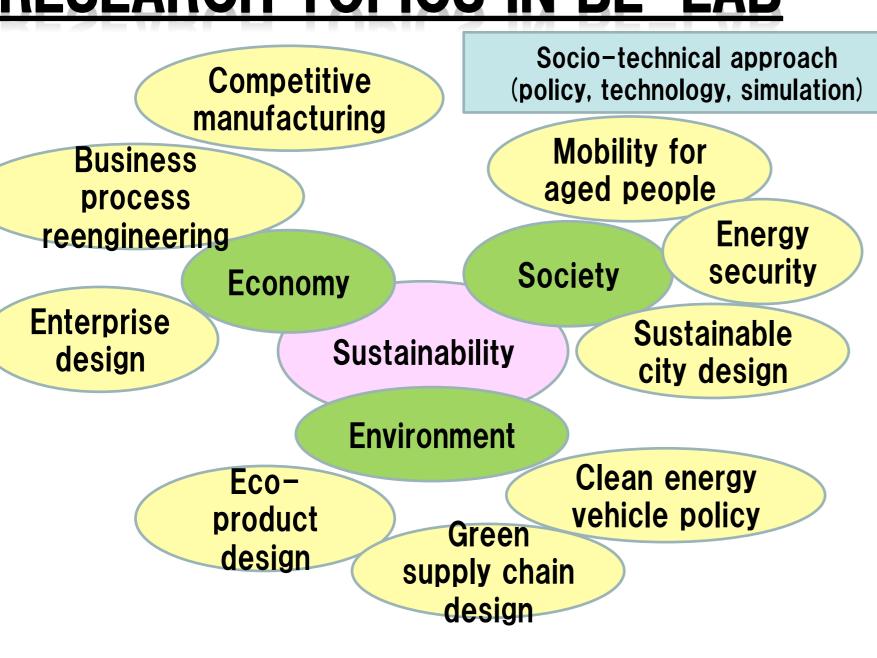
- Japanese **Every Thursday** 19:00~@C3N09
- English **Every Thursday** 16:30~@C3N09

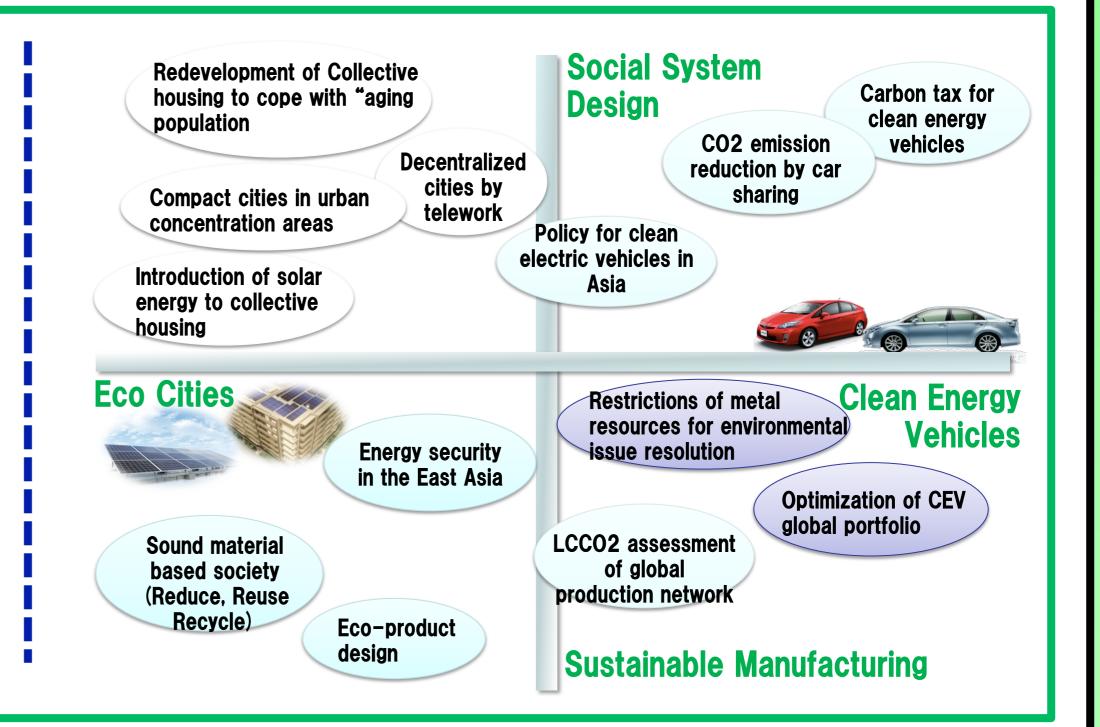
- •Flextime system
- Joint Research with government and enterprises
- Quantitative Approach
- International Lab. (Foreign student: 43%)





RESEARCH TOPICS IN BE-LAB





RESEARCH PROJECT

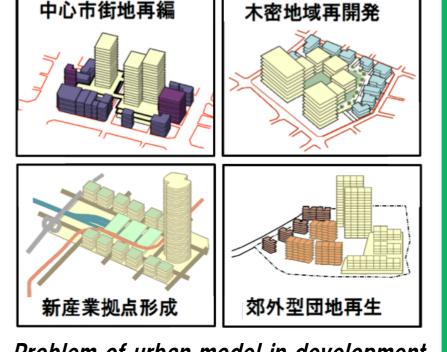
Global Supply Chain

Building a complex system of global production and supply In the manufacturing industry as robust one, considering the risk of energy, natural resources, such as disaster.



Advanced City Design

Seeking the way of a sustainable advanced city, and verifying environmental, economy and sociality by quantitative approach.



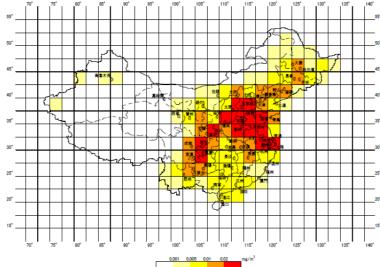
Problem of urban model in development

[Theme of Research] Multi-Agent Modeling of Residential Redevelopment for a Crowded Region of Wooden Dwellings (Atsushi Yoshinaga)

中心市街地再編

Environmental Policy Design

Capturing the environmental issued related to human life with a focus on CO2 emissions by the multifaceted and comprehensive, visualizing and designing by various schemes

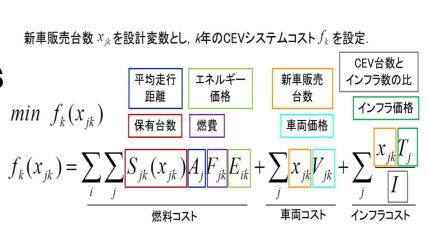


Density of SO2 in China

[Theme of Research] The issue of Effect Evaluation on Chinese Air Pollution Problem and Technology Transfer from Japan to China (Huang Xinru)

Marketing Model Design

We have a research network with national and international companies and universities. Based on the analysis of consumer behavior, we propose an optimal business model and social systems.



Portfolio Optimization Model

[Theme of Research] Portfolio Optimization for Clean Energy Vehicles in Japan (Yosuke Arimori)

